

# GURPS®

## CHARACTER SHEET

Name <u>Xanatos</u>	Player _____	Date Created 8/19/2005	Sequence
Appearance <u>5'10", 155 lbs, Age 21</u>		Unspent Points 0	Point Total 150

Pt. Cost 6	<b>ST 11</b>	<b>FATIGUE</b>
20	<b>DX 12</b>	<b>DAMAGE</b> Thrust: 1d-1 Swing: 1d+1 Punch: 1d-3 Kick: 1d-1
45	<b>IQ 15</b>	
-10	<b>HT 13/-1</b>	<b>HITS TAKEN</b>
	<b>Mvmt</b>	<b>BASIC SPEED</b> 0.00 <i>(HT+DX)/4</i>
		<b>MOVE</b> 1 <i>Basic - Enc</i>
	<b>SWIM</b>	
	1	
	<b>ENCUMBRANCE</b>	<b>MOVE</b>
	<i>None (0) = 2 × ST</i>	22      0 *
	<i>Light (1) = 4 × ST</i>	44      1
	<i>Med (2) = 6 × ST</i>	66      1
	<i>Hvy (3) = 12 × ST</i>	132    1
	<i>X-hvy (4) = 20 × ST</i>	220    1
	<b>ACTIVE DEFENSES</b>	
	<b>DODGE</b>	<b>PARRY</b>
	1	7
	<i>= Move</i>	<i>Default</i>
		<b>BLOCK</b>
		5
		<i>Default</i>

<b>SKILLS</b>							
Accounting							<i>Pts. Level</i>
Administration							1 14
Area Knowledge/TL8							
(Columbia)							2 16
Area Knowledge/TL8 (Earth)							2 16
Artificial Intelligence/TL8							4 15
Chinese (Mandarin)							1 17*
Computer Hacking/TL8							2 16*
Computer Operation/TL8							6 18
Computer Programming/TL8							2 17*
Diagnosis/TL8							2 14
Electronics Operation/TL8							
(Communications)							2 15
Electronics Operation/TL8 (Security							
Systems)							4 16
French							1 17*
German							1 17*
Italian							1 17*
Japanese							1 17*
Law							1 13
Musical Composition							1 13
Musical Instrument (Keyboard)							1 13
Spanish							1 17*
Swedish							1 17*
Thai							1 17*
Vietnamese							1 17*

<b>BODY PROTECTION</b>							
	Head	Body	Arms	Legs	Hands	Feet	All
PD	0	0	0	0	0	0	0
DR	5	5	5	5	5	5	5
<b>OTHER PD</b>				<b>OTHER DR</b>			

Pt. Cost	<b>ADVANTAGES, DISADVANTAGES AND QUIRKS</b>	
0	Digital Mind	15 DR 5 (??)
0	Complexity 8	45 Racial HT +4
0	Complexity 4-6 tiny compact computer or Complexity 5-7 small compact computer.	0 Racial ST +0
6	Language Talent +3	10 Radio Hearing
137	<b>LAI-08</b>	28 Radio Speech (Reduced range 2, -10%: Usable by implantee, +20%); Reduced Range: 2, -10%; Percent: 20
0	*Combat Reflexes; Fright Check: 19	20 Secret Communication (With implantee only, +0%)
5	Composed; Fright Check: 19	10 Special Rapport (One-way only, +0%)
20	Doesn't Sleep	60 <b>Machine Body</b>
9	Eidetic Memory 1 (No Skill Bonus)	5 Absolute Timing
45	Enhanced Time Sense	10 Doesn't Eat or Drink
13	Extra Life 1; Digital Backup: -50%	10 High Pain Threshold
5	Lightning Calculator	10 Immunity to Disease
10	Mathematical Ability	15 Immunity to Poison
10	Racial IQ +1	5 Injury Tolerance (No Blood)
6	Strong Will +3 (Only for Visualization); Will: 15	5 Injury Tolerance (No Neck)
0	Taboo Trait (Mental Instability)	0 Taboo Trait (Physical Changes)
4	Unaging (IQ only, -75%); Percent: -75	-83 <b>LAI-08</b>
10	Visualization	-1 Attentive
202	<b>Virtual Interface Implant</b>	-1 Broad-Minded
4	Absolute Direction; Uses GPS: -20%	-5 Hidebound
20	Doesn't Breathe	

<b>SUMMARY</b>		<i>Point Total</i>
Attributes		61
Advantages		345
Disadvantages		-296
Quirks		0
Skills		40
<b>TOTAL</b>		<b>150</b>

